## 2023 SWBL FANTASY WIFFLEBALL

**Cost & Payment** – Cost to enter is \$10 for one roster, \$15 for two rosters and \$20 for three rosters. There is no limit to the number of rosters you can submit. Payments can be made via venmo to Peter Leicht (@pleicht).

Rules – Use the \$20 maximum budget to create the ultimate SWBL roster comprised of 3 hitters, 2 pitchers and 1 fielder. All 6 players will remain on your active roster all weekend. Each SWBL player is broken into 3 possible selections: hitter, pitcher and fielder. There are no limitations on the players you may select (bet on yourself, your teammate or a division rival). You can also pick the same player as a hitter, pitcher and fielder to cover half your roster.

**Player Values** - Players are valued based on the past six seasons of the first pitch strike era, projected 2023 lineups and projected 2023 team rankings. If you have an issue with your preassigned value, please submit a formal complaint to SWBL Players Association President Gus Skibbe.

## Scoring -

- Hitting: Hit (1), HR (1), RBI (0.5), Run (0.5)
- Pitching: IP (1.5), CG (1), SHO (3), K (1), -0.5 (ER), 2 (W), -1.5 (L), 2 (SV)
- Fielding: Assist (2), Putout (1), Error (-2)

**Financial Aid** – If you require financial assistance in making your payment by the below deadline (Tuesday May 23<sup>rd</sup>), please contact Peter Leicht.

**Prizes** – Prizes are in the process of being determined and will vary based on the number of entries. *At a minimum:* 

- 1. 1st place earns \$30 cash, \$25 gift card to Dalie's Smokehouse, 12-pack of beer, SWBL branded bottle opener and free entry into the 2024 fantasy wiffleball contest.
- 2. <u>2nd place</u> earns a 12-pack of beer, an SWBL branded bottle opener and free entry into the 2024 fantasy wiffleball contest.
- 3. 3rd place earns a six pack of beer and an SWBL branded bottle opener.
- 6. **Deadlines** Rosters (submitted online or directly to Peter Leicht) and payments are due Tuesday May 23<sup>rd</sup>. (unless arrangement has been made previously as discussed in #4)